



2018 WORLD CRAZY GOLF CHAMPIONSHIP PLAYERS PACK

After months of waiting, it is now less than a week to go before the World Crazy Golf Championship tees off on Saturday 9th June on the legendary Arnold Palmer Crazy Golf Course at Hastings seafront. This pack contains the key information that you will need to make this weekend's competition a tournament to remember for all the players.

The tournament this year is centred around the Novice players and will see all entrants play 4 rounds on the Saturday, culminating in the Novice Championship finale and the presentations for all the winners. The first three rounds of the day will have the novices and pro's in mixed groups (and with the pro's playing first in each group in the first round all the other players get to see how the holes should be played – no pressure then pro's!!). The final round on Saturday will see the pro's take to the greens first and then all eyes will be on the novices as they go out in the final groups of the day in reverse leader board order, cheered on by the Hastings crowds, as they battle for the title and the top prize of £500. As well as the prize fund for the top players there will also see prizes awarded for the Most Improved Players on the day as well as some other 'unique' awards that recognise the marvellous characters that will be taking part over the weekend!!

The main event continues into day two and the top 3 novices from day 1 will qualify for free entry into the second day and a chance to take the overall first prize of £1000. Any of the other novices who want to can take part in the Sunday by paying an additional fee of just £10, payable to the organisers at the completion of Day 1. Sunday will see all players play another two rounds before the top 18 players overall take to the greens for one final round featuring the legendary 'Crazy Crazy' rules (an overview of the rules for the event follow below).

Everyone - pro's and novices alike - will be using the official ball of the event, a great memento to keep after the weekend and there will be plenty of time to watch the other players tackling the course during the day as well as taking advantage of the fantastic discounted food and drink offers that the course always ensure are available to the competition entrants – more details can be found at the end of this pack.

Sean Homer, Tournament Organiser says "I've been involved as player and organiser for over 10 years and I am delighted to be supporting the competition again in 2018. Hastings Adventure Golf started the event back in 2003 and I'm really pleased that this year has the biggest field at the event for 13 years. The event is always a fantastic occasion with everyone enjoying the weekend and having a brilliant time on and off the greens.

Wherever you finish and however you get on, the most important thing is to have fun - after all this isn't the World Sensible Golf Championships!"

If you have any questions regarding the Competition (or the info below) please do not hesitate to contact Sean either via e-mail (wgcg@hastingsadventuregolf.com) or at the course on Friday from 9am onwards and he will be more than happy to answer any questions that you may have.

We look forward to seeing you all at the seafront this coming weekend for what promises to once again be a terrific event! Best of Luck to All!

All the team at Hastings Adventure Golf

TOURNAMENT FORMAT

This year's competition will be taking place over the weekend of 9th and 10th June and is seen by many as the 'flagship' event in the Minigolf calendar attracting players from across the UK and Europe, all competing for the biggest prize fund in minigolf. As well as the £1000 for the overall winner and an additional £2,000 prize fund for the top players overall, the 2018 event will once again ring fence an additional £1,500 exclusively for the novice players*, with the best placed novice picking up £500 at the event. And if a novice wins the overall event, then they will also pick up the £1000 for the winner as well!!

** Novice Players are classified as a novice if they have not entered the World Crazy Golf Championships before, are not a recognised international player and have not finished previously in the top ten of a BMGA tour event.*

The main prize fund over the weekend is as follows;

- **1st place: £1000 and World Crazy Golf Championship trophy**
- **2nd place: £750**
- **3rd place: £500**
- **4th place: £300**
- **5th place: £200**
- **6th place: £150**
- **7th place: £100**

EXCLUSIVE 2018 NOVICE PRIZE FUND

- **Top Novice: £500 and World Crazy Golf Novice Championship trophy**
- **Runner Up Novice: £300**
- **3rd place Novice: £200**
- **4th Place Novice: £150**
- **5th Place Novice: £125**
- **6th place Novice: £100**
- **7th place Novice: £75**
- **8th Place novice: £50**

As well as all the main prizes, there are several additional prizes up for grabs over the weekend **including Most improved player** awards for the player(s) who show the greatest improvement between their first and final rounds each day and also some truly unique prizes such as the **GOMMERY** for the player with the most hole in one's outside of the final top 18 finishers. This trophy is sponsored and will once again be presented by Dave and Liz Gomm (the player gets to keep it until the next WCGC). 2018's event will also see a new prize category introduced – the **WCGC Superstar!** This will be awarded to the player or players over the weekend that demonstrate the true spirit of the event – a fun, friendly, inclusive festival of Crazy Golf both on and off the course.

Play will tee off on Saturday 9th June from 9.00am (a rolling start with groups of two or three players, all starting at hole 1) and as highlighted the first three rounds of the day will have the novices and pro's in mixed groups. The groups will be revised for the final round of the day with the Novices all taking to the greens in the latter groups as they battle it out for the title. Estimated finish time including presentations of the novice championship is 6pm.

Sunday will consist of 2 further rounds, with play scheduled to start at 9.30am (in reverse leader board order – i.e. the players at the foot of the leader board teeing off first and the top of the leader board going out in the last groups for round 5). After 6 rounds, the top 18 players overall will qualify for the final round (featuring the legendary Crazy Crazy Rules with all balls in play in each group!) to decide the winner. This round is expected to start around 2 (the timings will be confirmed on the day). The estimated finish time on Sunday is 4pm. (Please note the day 2 tee off times and groups will be confirmed at the close of play on day 1).

To enable everyone to stay bang up to date with the competition as it progresses throughout the weekend, live round by round results will be streamed on the internet from Saturday morning once the event has started at the following link: <http://hastingsadventuregolf.com/crazychamps/2018WCGC/result.htm>

Sean Homer is the Tournament Director for the weekend

DAY 1 GROUPS AND ROUND 1 TEE OFF TIMES:

As mentioned earlier, the tournament is being run with a rolling start which means all players will play the course in order from hole 1 through to hole 18. This will enable players to watch other players throughout the day (there will always be people out on the course!) and offers a unique insight into the challenges that the course provides. Players remain in their groups throughout the first 3 rounds on Saturday (alternating the playing order).

Given the success of the entries so far, we are looking to try and top the all-time biggest field for the competition – 102 players in 2005 - so the window has been extended to see if we can make this the biggest event ever. It's already the biggest to be played solely on the Crazy golf course but it's always nice to have a target! The groups and tee off times for Day 1 will be published and circulated once the deadline for entries has passed.

TOURNAMENT RULES

Everyone, pro's and novices alike, will be using the official ball of the event, a great memento to keep after the weekend available from Friday 9th at the course. All players receive this ball as part of their entry fee (and is yours to keep after the event).

RULES OVERVIEW

- Playing order – for rounds 1 to 6 inclusive each player plays the hole in turn. i.e. Player one completes the hole. Then player 2 completes and then player 3. The order remains the same for each round (holes 1 to 18) but will change for each subsequent round. The only round where all balls are in play is the final round on Sunday and details of this will be communicated on the day.
- Players do not score for themselves. Player 3 scores for player 1. Player 1 for player 2 and player 2 for player 3.
- There is a 6 shot limit for each player on each hole. If a player has not holed out after 6 shots they will score a 7 for that hole.
- Tee off area – these will be marked out with chalk on Friday morning before the official practice session starts at 9am. Players will be able to tee off any where inside the chalked area.
- Shot times – players have a maximum of 45 seconds for their first shot on each hole and 30 seconds for each subsequent shot.
- No practice shots are allowed throughout the event once official practice ends each day.
- Relief – players can get upto 20cm relief from the hole borders (edges). There is no other relief allowed. The ball must be played from where it lies with the exceptions listed below.
- Specific hole rules – there are a number of holes where there are course specific rules (in addition to the standard relief rules). There are no penalty shots added. Each shot counts.
 - Hole 2 – if the ball stops at the top of the ramp, player tees off again.
 - Hole 5 (Windmill) – if the ball fails to pass the windmill off the tee, player tees off again.
 - Hole 7 – if the ball fails to reach the lower green (with the cup), player tees off again.
 - Hole 8 (waterwheel) – if the ball fails to pass through the waterwheel, player tees off again.
 - Hole 11 – if the ball gets stuck under the obstacle, player brings the ball back tee side upto 20cm from the entrance to the obstacle.
 - Hole 16 (the mini jump) – if the ball drops into the ditch and rolls under the overhang, player can reposition upto 20cm from either side of the ramp (but in the ditch – they cannot reposition onto the green).
 - Hole 17 (Lighthouse) - if the ball gets stuck under the obstacle, player brings the ball back tee side upto 20cm from the entrance to the obstacle.
 - Hole 18 – there will be chalk line marked on the hole. If the ball fails to pass beyond the chalk line, the player tees off again.
- Play offs – in the event of players tied for the final 18 places or for any of the prize money places a sudden death play off will take place from hole 1.
- No smoking or vaping on the course.
- All mobile phones to be switched off or silent
- Only active players and tournament officials are allowed on the course whilst play is in progress.

Please note that player 1 in each of the groups is an experienced WCGC player and they will be happy to assist with any questions you may have during each round.

COURSE INFORMATION

Official timings over the tournament weekend are as detailed below:

- Friday 8 June – Free practice all day for tournament entrants.
- Saturday 9 – 8.40am practice ends, opening speeches, rulings and group photo
- Saturday 9 – 9.00am onwards – WCGC day 1
- Saturday 9 – players can practice on Saturday evening once the final group in the afternoon session have completed their fourth round.
- Sunday 10 – Practice allowed up to 9.15am
- Sunday 10 – 9.30am onwards – WCGC day 2 (*as highlighted earlier in the pack, the Sunday start time may be subject to change)

The course is offering an excellent an all day practice rate of just £3.75 day for all competitors (**Monday to Thursday inclusive**) – payable at reception on arrival (with free practice on the Friday 9th for all competition entrants). **All players need to pay prior to commencing practice.** Players need to ensure that they do not hold up any of the public when practicing (the course will be open to the public during the week, closing only for Friday practice and Saturday and Sunday competition days).

The course will be open on Friday 8th until 10pm weather permitting and the same again on the Saturday 9th after the first days play.

The tournament office will be adjacent to the main course kiosk in front of the Crazy Golf course and all player questions, feedback and scorecards, etc will be managed through this addition to the courses for the event.

All WCGC Players will be offered a 35% discount at our Fish and Chip shop and a 50% discount at our other catering outlets from Friday 8th through to both tournament days. We do ask players to make the staff aware that they are playing in the tournament prior to ordering. All players will be presented with a specially marked business card from the tournament organisers to ensure they receive the relevant discount. All players will also receive a voucher for a free coffee and donut on Saturday morning (the perfect combination ahead of a day of crazy golf!).



The Beach Retreat Cafe offers panini's, hot dogs, toasted sandwiches, cold snacks (even Salads for the athletes out there) as well as the usual hot and cold drinks. The Kiosk behind the golf will offer Hot and Cold drinks and will be stock piling Hot Doughnuts for those that enjoy a stable diet.

Toilets, there are two options. The public toilets are situated at the far end of the crazy golf course or we have our own toilets in The Beach Retreat Cafe which can be located at the far end of the Adventure course.

If you have any questions regarding the Competition (or the info below) please do not hesitate to contact Sean either via e-mail (wgcg@hastingsadventuregolf.com) or at the course on Friday from 9am onwards and he will be more than happy to answer any questions that you may have.

That's it from us and we are looking forward to another successful championship!